

Gordon Korman Scholastic

Having survived for so long on the deserted island, Luke, Charla, Will, Lysa, J.J., and Ian realize that their enemies are closer than they had expected and soon discover that they will have only one chance at an escape. Original.

Mayhem breaks out in the fifth grade when the Venice Menace bullies his classmates into letting him become a regular guest on "Kidsview," the school's radio program.

As Tilt, Perry, Sammi, and Dominic prepare to ascend Mt. Everest, they must deal with low supplies, high altitude, dangerous terrain, government officials, sabotage, and an approaching storm.

From the bestselling author of the generation-defining series The Baby-sitters Club comes a series for a new generation! We

Sharks, shipwreck, and sunken treasure in the latest adventure trilogy from Gordon Korman. Four kids are on a marine expedition for the summer, diving to explore an underwater habitat that's just been altered by a seismic event. What they find, though, is much more than fish - it's sunken treasure. Can they salvage it without anyone else getting to it first? Will the prospect of wealth set them against one another? And what about those sharksDIVE is another action-packed trilogy from Gordon Korman. The narrative will shift between an account of two kids caught in the shipwreck and the story of the four kids fighting over and desperately trying to get the treasure.

A fast-paced young adult novel about four very different teens lost at sea with no one to count on but themselves. Matt and Mike are best friends, just two working-class guys trying to earn some money in Montauk for the summer. When they meet Driana, JoJo and Stef, three friends who live a much different life of privilege, Matt and Mike find themselves in a sticky situation where temptation rivals sensibility. Worlds collide when the group ventures out to sea aboard a small boat that Stef sneaks out from her dad's dock. As the waves rise and the fragile vessel weakens, things go horribly wrong. Adrift at sea for days, who will have what it takes to survive?

When 12-year-old Cooper Vega moves for the third time in five years, he receives a state-of-the-art smartphone to help him stay in touch with old friends. He's had phones before, but this one is buggy and unpredictable. When a boy named Roderick Northrop communicates with him through the phone, Cooper realizes the phone isn't buggy at all; the thing is haunted!

Ocean's 11 . . . with 11-year-olds, in a super stand-alone heist caper from Gordon Korman! After a mean collector named Swindle cons him out of his most valuable baseball card, Griffin Bing must put together a band of misfits to break into Swindle's compound and recapture the card. There are many things standing in their way -- a menacing guard dog, a high-tech security system, a very secret hiding place, and their inability to drive -- but Griffin and his team are going to get back what's rightfully his . . . even if hijinks ensue. This is Gordon Korman at his crowd-pleasing best, perfect for readers who like to hoot, howl, and heist.

The hilarious third SWINDLE book - now in paperback! Griffin Bing's new principal doesn't like him. And Griffin doesn't like the boot camp football atmosphere the new principal has brought. Griffin manages to stay out of trouble -- until a Super Bowl ring disappears from the school's display case, with Griffin's retainer left in its place. Griffin has been framed! Unfortunately, the Man doesn't have a Plan - and everything his team tries to find out who really took the ring backfires. Griffin ends up in an alternate school, then under house arrest, and finally with an electronic anklet - with no way to prove his innocence! Griffin smells a rat - but will he be able to solve the mystery in time?

Have fun with comics and Pok mon in this amazing activity book Includes stickers, stencils, and an exclusive Pikachu pencil topper. Join your Pok mon pals and get creative Dive into action-packed comics and use stickers and stencils as you solve puzzles, challenges, mazes, and many more fun activities Featuring Pok mon from the latest Nintendo Switch games, Pok mon Sword & Shield. Includes stickers and stencils, plus an exclusive Pikachu pencil topper

From the #1 New York Times bestselling author of Restart, a story of telling truth from lies -- and finding out what being a hero really means.

A zany cross-country tour where cash is king and the laughs are large in classic Korman style! Dennis and Rob find perfect summer jobs as counsellors on the JT Juniortours cross-country driving tour. Dennis is in heaven - he thinks he and his friend Rob have scored the perfect summer jobs. But Rob quickly points out what Dennis never factored in - the group of boys they're now completely responsible for. That includes Artie Geller - Donald Trump in a 10-year-old's body. Artie gives his counsellors the slip whenever possible to set up new business opportunities. Dennis and Rob soon learn they can't control Artie, and that they have to hide every one of his schemes from the tour boss to protect their own skins. Visions of beautiful female counsellors are replaced by visions of bankruptcy... and the FBI.

Capricorn (Cap) Anderson has never watched television. He's never tasted a pizza. Never heard of a wedgie. Since he was little, his only experience has been living on a farm commune and being home-schooled by his hippie grandmother, Rain. But when Rain falls out of a tree while picking plums and has to stay in the hospital, Cap is forced to move in with a guidance counselor and her cranky teen daughter and attend the local middle school. While Cap knows a lot about tie-dying and Zen Buddhism, no education could prepare him for the politics of public school. Right from the beginning, Cap's weirdness makes him a moving target at Claverage Middle School (dubbed C-Average by the students). He has long, ungroomed hair; wears hemp clothes; and practises tai chi on the lawn. Once Zack Powers, big man on campus, spots Cap, he can't wait to introduce him to the age-old tradition at C-Average: the biggest nerd is nominated for class president—and wins.

Two classic Gordon Korman titles in one -- perfect for the sports fanatic! These two favourite novels come together in one paperback edition: The Chicken Doesn't Skate What do a scientist, a screenwriter, and a hockey team all have in common? A chicken! Milo's trying to do a project on the food chain, where he charts the growth of a baby chick, and plans to serve his specimen to the judges at the science fair. Only, his classmates have other ideas for the chicken. They claim that the chick's a good-luck charm, a friend and even the hockey team's new mascot! The Toilet Paper Tigers Corey Johnson never dreamed Little League could be so humiliating. But that was before he joined the Feather Soft Tigers. It's bad enough that the team uniforms have pictures of toilet paper on them -- thanks to their sponsor. But with a catcher who's afraid of the ball, a right fielder who falls asleep during the games and a coach who knows zero about baseball, it looks like the Tigers are going straight down the toilet!

The sequel to Gordon Korman's SWINDLE---the Man With A Plan is back! When Griffin Bing's class goes to a floating zoo, they don't expect to see animals being treated so badly. They don't expect to find Cleo, Dog Whisperer Savannah's pet monkey who's been missing for weeks. And they really don't expect to have to hide the animals once they've rescued them! Hilarity ensues as Griffin's team once more pulls off a heist . . . trying to break the animals back into a (better) zoo!

When eighth-grader Cameron Boxer creates the Positive Action Group at school he intends it as a diversion to fool his parents, teachers, and sister into letting him continue to concentrate on his video-gaming--but before he knows it other kids are taking it seriously, and soon he finds himself president of the P.A.G., and involved in community service, so the boy who never cared about anything is now the center of everything, whether he likes it or not.

"This book was originally published in hardcover by Scholastic Press in 2015"--Title page verso.

In Gordon Korman's beloved first book, Bruno and Boots team up...and school is never the same! Bruno and Boots are always in trouble. So the Headmaster, aka "The Fish" decides it would be best to separate them. Bruno must now room with ghoulish Elmer Dimsdale, plus his plants, goldfish, and ants. And Boots is stuck with nerdy, preppy, paranoid George Wexford-Smyth III. Of course, this means war. Because Bruno and Boots are determined to get their old room back, no matter what it takes. And the skunk is only the beginning....

From bestselling author Gordon Korman, the thrilling conclusion to the adventure aboard the unluckiest ship of all. The Titanic was supposed to be unsinkable - the largest passenger steamship in the world, one of the biggest and most luxurious ships ever to operate. For Paddy, Sophie, Juliana, and Alfie, the Titanic is full of mysteries - whether they're to be found in the opulent first-class cabins and promenade decks or the shadows in the underbelly of the ship. Secrets and plans are about to be revealed - only now disaster looms, and time is running out. The four of them need to find the truth, unmask the killer...and try not to go down with the ship.

The first book in the action-packed trilogy from New York Times bestselling author Gordon Korman is perfect for fans of Stranger Things and James Patterson. Eli Frieden has never left Serenity, New Mexico...why would he ever want to? Then one day, he bikes to the edge of the city limits and something so crazy and unexpected happens, it changes everything. Eli convinces his friends to help him investigate further, and soon it becomes clear that nothing is as it seems in Serenity. The clues mount to reveal a shocking discovery, connecting their ideal crime-free community to some of the greatest criminal masterminds ever known. The kids realize they can trust no one—least of all their own parents.

NYT bestselling author Gordon Korman's sequel to Ungifted cleverly sends up our preconceived ideas about intelligence, heroism, and popularity! Donovan Curtis has never been what anyone would call "gifted." But his genius friend Noah Youkilis is actually supergifted, with one of the highest IQs around. After years at the Academy for Scholastic Distinction, all Noah dreams of is the opportunity to fail if he wants to. And he's landed in the perfect place to do it--Donovan's school. Almost immediately, Noah finds himself on the wrong side of cheerleading captain Megan Mercury and alpha jock Hash "Hashtag" Taggart. Sticking up for Noah lands Donovan in the middle of a huge feud with Hashtag. He's told to stay away from the sports star--or else. That should be the end of it, but when a freak incident suddenly makes Donovan a hero, he can't tell anyone about it since Hashtag is involved. So Noah steps in and becomes "Superkid." Now he's gone from nerd to titan at school. And it may have gone more than a little bit to his head.

Although the Titanic ship is meant to be unsinkable, there is plenty of danger waiting on its maiden voyage for four of its passengers--Paddy, a stowaway; Sophie, under police custody; rich yet troubled Juliana; and Alfie, who hides a secret.

Gordon Korman's uproarious, outrageous, and all-too-familiar summer camp adventure is BACK! Rudy Miller really isn't into the whole camping thing. So when his parents send him to Camp Algonkian "for his own good" all he wants to do is go home. Rudy teams up with his cabin-mate Mike for a series of carefully planned — yet hilariously bungled — escape attempts. Unfortunately, their counsellor (and nemesis) Chip is as determined to keep them there as they are to get away. Rudy and Mike spend their days plotting, playing chess, and working off punishments for their failed escapes. Hmmm, maybe it isn't such a bad way to spend the summer after all . . .

From New York Times bestselling author Gordon Korman comes a hilarious middle grade novel about a group of kids forced to "unplug" at a wellness camp—where they instead find intrigue, adventure, and a whole lot of chaos. Perfect for fans of Korman's The Unteachables and Masterminds series, as well as Carl Hiaasen's eco mysteries. As the son of the world's most famous tech billionaire, spoiled Jett Baranov has always gotten what he wanted. So when his father's private jet drops him in the middle of a place called the Oasis, Jett can't believe it. He's forced to hand over his cell phone, eat grainy veggie patties, and participate in wholesome activities with the other kids whom he has absolutely no interest in hanging out with. As the weeks go on, Jett starts to get used to the unplugged life and even bonds with the other kids over their discovery of a baby-lizard-turned-pet, Needles. But he can't help noticing that the adults at the Oasis are acting really strange. Could it be all those suspicious "meditation" sessions? Jett is determined to get to the bottom of things, but can he convince the other kids that he is no longer just a spoiled brat making trouble?

Donovan, whose real gift is getting into trouble, finds himself at an academy for gifted students! Donovan is definitely skilled . . . at getting into trouble. And when one of his thoughtless pranks accidentally destroys the school gym during the Big Game, with the superintendent watching, he knows he's in for it. Suspension at best, maybe expulsion. Either way, a lawsuit and paying for damages. But through a strange chain of events, his name gets put on the list for the local school for gifted students: the Academy for Scholastic Distinction. Donovan knows he's not a genius, but he can't miss this chance to escape. Now, he has to figure out a way to stay at ASD -- and fit in with the kids there. And who knows, maybe his real gift will come to light . . . A new story from the master of middle-grade and YA humour Gordon

Korman, *Ungifted* is a funny exploration of the special (and often surprising) talents that make each of us gifted in our own way.

Gordon Korman's acclaimed and timely YA novel explores the dangerous side of high school contact sports. Marcus is new in town and is hoping to make the championship high school football team, but it seems like a closed club, run by current star quarterback Troy. One day, while tossing the ball around in a park one day, Marcus meets Charlie, a man in his fifties who can play football like an old pro, which is exactly what he happens to be — a former NFL player and local celebrity. Charlie has boundless energy and coaches Marcus on his fear of being tackled, but as Marcus becomes more involved in this friendship with Charlie, it becomes painfully obvious to him, through the simplicity of Charlie's thoughts, that the long-term effects of the violent plays he suffered during his football glory days have taken their toll on Charlie. With wit and sensitivity, Gordon Korman tackles truths about high school sports, while delivering a poignant story about an unlikely friendship.

HIDEOUT: a place to escape detection, especially when being chased by someone determined to have revenge. . . When Griffin Bing and his friends first met Luthor, he was a vicious attack dog working for the slimy S. Wendell Palomino - also known as Swindle. The kids rescued Luthor and never thought they'd see Swindle again. But now Swindle's returned. And he wants his dog back. Swindle has manipulated the law so that there's no way for Savannah Drysdale to keep Luthor in her house. Before he can be taken away, they decide to make him disappear - away from Swindle. Six kids. Three hideouts. One extremely large dog. What could possibly go wrong?

JACKPOT: the top prize in a game or lottery; a sensational and unexpected success, stroke of luck, windfall, bounty, pay day . . . What would you do with \$30,000,000? That's the question everyone in Cedarville and every town near it is asking, because right now there's an unclaimed lottery ticket worth that much -- and the money will go to whomever finds it first. Griffin Bing, *The Man With The Plan*, wants to be the lucky winner. But he's got competition. Darren Vader, Griffin's number-one enemy, will stop at nothing to find it. And a new kid in town, Victor Phoenix, is also in on the big hunt. He's got an advantage that Griffin would have never guessed: Griffin's own friends are helping Victor out. But why? Griffin's going to need a lot of help -- from a rowdy Doberman, a completely strange invention, and a very random set of wheels -- to hit this jackpot and win his friends back.

A funny, suspenseful mystery and unlikely friendship story from New York Times bestselling author Gordon Korman—perfect for fans of *Swindle* and *Ungifted*. Keenan has lived all over the world but nowhere quite as strange as Centerlight Island, which is split between the United States and Canada. The only thing weirder than Centerlight itself is his neighbor Zarabeth, aka ZeeBee. ZeeBee is obsessed with the island's history as a Prohibition-era smuggling route. She's also convinced that her beloved dog, Barney, was murdered—something Keenan finds pretty hard to believe. Just about everyone on Centerlight is a suspect, because everyone hated Barney, a huge dog—part mastiff, part rottweiler—notorious for terrorizing the community. Accompanied by a mild-mannered new dog who is practically Barney's opposite, ZeeBee enlists Keenan's help to solve the mystery. As Keenan and ZeeBee start to unravel the clues, they uncover a shocking conspiracy that dates back to Centerlight's gangster past. The good news is that Keenan may have found the best friend he's ever had. The bad news is that the stakes are sky-high. And now someone is after them. . . .

Gordon Korman's classic, bestselling series celebrates its 35th anniversary! Macdonald Hall's ivy-covered buildings have housed and educated many fine young Canadians. But Bruno Walton and Boots O'Neal are far from being fine young Canadians. The roommates and best friends are nothing but trouble! Together they've snuck out after lights-out, swapped flags, kidnapped mascots . . . and that's only the beginning. Bruno and Boots are always in trouble. So the headmaster, a.k.a. "The Fish," decides it would be best to separate them. Bruno must now room with ghoulish Elmer Drimsdale, plus his plants, goldfish and ants. And Boots is stuck with nerdy, preppy, paranoid George Wexford-Smyth III. Of course, this means war. Because Bruno and Boots are determined to get their old room back, no matter what it takes. Join two of Gordon Korman's most memorable characters in seven side-splitting, rip-roaring adventures! Macdonald Hall is the series that started it all, and thirty-five years later it remains a must-read for old fans and new, the young — and the young at heart.

Descended from two hypnotist bloodlines, twelve-year-old Jackson Opus realizes he can control other peoples' actions with frightening results--especially when the head of the Sentia Institute plans to use Jackson for his benefit.

Vince Luca is just like any other high school guy. His best friend, Alex, is trying to score vicariously through him; his brother is a giant pain; and his father keeps bugging him to get motivated. There is just one thing that really sets him apart for other kids—his father happens to be the head of a powerful crime organization. Needless to say, while Vince's family's connections can be handy for certain things (like when teachers are afraid to give him a bad grade), they can put a serious crimp in his dating life. How is he supposed to explain to a girl what his father does for a living? But when Vince meets a girl who finally seems to be worth the trouble, her family turns out to be the biggest problem of all. Because her father is an FBI agent—the one who wants to put his father away for good.

From the bestselling author of *Swindle*, *Restart*, and *Slacker* is another hilarious story about an underachiever who learns to go above and beyond. Cameron Boxer, king of the slackers, has found something worth his time. By playing video games online in front of an audience he can find both fame AND fortune -- especially with Elvis (a beaver who seems to love video games as much as Cam) at his side. The only problem? Things keep getting in Cam's way. Like school. And the club he accidentally started. And the misguided people in his life who don't think beavers should be playing video games. It's going to take some trickery, some close calls, and a fierce devotion to slacking in order for Cam to get to his goal -- conquering the game's infamous Level 13. But if any slacker can do it, Cam can.

The amazing New York Times bestseller about what you can do when life gives you a second chance.

The heroes of *SWINDLE*, *ZOOBREAK*, and *FRAMED* are back - and this time, things have gone to the dogs! When Luthor goes berserk at a mall dog show, he's accused of ruining the career of the three-time best-in-show beagle. Griffin always knew that Luthor's viciousness was simmering just below the surface - so why does he feel bad enough to spring him from the pound?

Griffin and his team have a new plan. This one involves New York City, a sinister saboteur, a reclusive dog-trainer who's quit the business, an international dog show, and a whole lot of red dye. But if they pull it off, no one will even notice their sting operation...right?

No More Dead Dogs

A hilarious new middle grade novel from beloved and bestselling author Gordon Korman about what happens when the worst class of kids in school is paired with the worst teacher—perfect for fans of *Ms. Bixby's Last Day*. The Unteachables are a notorious class of misfits, delinquents, and academic train wrecks. Like Aldo, with anger management issues; Parker, who can't read; Kiana, who doesn't even belong in the class—or any class; and Elaine (rhymes with pain). The Unteachables have been removed from the student body and isolated in room 117. Their teacher is Mr. Zachary Kermit, the most burned-out teacher in all of Greenwich. He was once a rising star, but his career was shattered by a cheating scandal that still haunts him. After years of phoning it in, he is finally one year away from early retirement. But the superintendent has his own plans to torpedo that idea—and it involves assigning Mr. Kermit to the Unteachables. The

Unteachables never thought they'd find a teacher who had a worse attitude than they did. And Mr. Kermit never thought he would actually care about teaching again. Over the course of a school year, though, room 117 will experience mayhem, destruction—and maybe even a shot at redemption.

Sharks, shipwreck, and sunken treasure in the latest adventure trilogy from Gordon Korman. Four kids are on a marine expedition for the summer, diving to explore an underwater habitat that's just been altered by a seismic event. What they find, though, is much more than fish - it's sunken treasure. Can they salvage it without anyone else getting to it first? Will the prospect of wealth set them against one another? And what about those sharks . . . Dive is another action-packed trilogy from Gordon Korman. The narrative will shift between an account of two kids caught in the shipwreck and the story of the four kids fighting over and desperately trying to get the treasure.

An unforgettable novel from the New York Times bestseller Gordon Korman Link, Michael, and Dana live in a quiet town. But it's woken up very quickly when someone sneaks into school and vandalizes it with a swastika. Nobody can believe it. How could such a symbol of hate end up in the middle of their school? Who would do such a thing? Because Michael was the first person to see it, he's the first suspect. Because Link is one of the most popular guys in school, everyone's looking to him to figure it out. And because Dana's the only Jewish girl in the whole town, everyone's treating her more like an outsider than ever. The mystery deepens as more swastikas begin to appear. Some students decide to fight back and start a project to bring people together instead of dividing them further. The closer Link, Michael, and Dana get to the truth, the more there is to face-not just the crimes of the present, but the crimes of the past. With Linked, Gordon Korman, the author of the acclaimed novel Restart, poses a mystery for all readers where the who did it? isn't nearly as important as the why?

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